

**Addendum
to the
2017-2018
Undergraduate
Catalog**

PROGRAMS OF STUDY

NEW OR UPDATED

DIGITAL MEDIA

REQUIREMENTS FOR A BACHELOR OF SCIENCE IN DIGITAL MEDIA: GRAPHIC DESIGN

Note: A minimum of 60 credits in Liberal Arts is required.

1.0	Art Foundation Requirements		
	ART 101 Fundamentals of Art & Design	3 cr	
	ART 110 Basic Drawing	3 cr	
	ART 201 3D Design	3 cr	
	ART 231 Introduction to Digital Media	3 cr	
	ART 160 History of Western Art I	3 cr	
	ART 180 History of Western Art II	3 cr	
	200-level or above Art History course	3 cr	
	ART 477 Capping Course	3 cr	
	ART 478 Senior Thesis: Portfolio	3 cr	
			27 cr
1.1	Digital Media Foundation		
	ART 211 Digital Layout & Design	3 cr	
	ART 235 Digital Animation I	3 cr	
	ART 320 Digital Photography I	3 cr	
	ART 323 Designing for the Web	<u>3 cr</u>	
			12 cr
1.2	Graphic Design Concentration (choose 5 courses)		
	ART 215 Graphic Design I: Typography and Design	3 cr	
	ART 315 Graphic Design II: Publication and Design	3 cr	
	ART 415 Graphic Design III: Advanced Typography	3 cr	
	ART 326 Digital Illustration	3 cr	
	ART 321 Digital Painting	3 cr	
	ART 322 Multimedia Authoring	3 cr	
	ART 425 Digital Photography II	<u>3 cr</u>	
			<u>15 cr</u>
Total Credit Requirement in Digital Media			54 cr
2.0	Course Requirements in Related Fields		
Students must take an additional fifteen credits in art electives, related field* electives (i.e., multimedia-related courses in Communication or Information Technology), and/or in a Professional Internship* or any combination of the three.			
			<u>15 cr</u>
Total Credit Requirement for a Major in Digital Media			69 cr
*Internships and related field requirements must be approved by the department.			
3.0	Core/Liberal Studies Requirements		
3.1	FOUNDATION		
	FYS 101 First Year Seminar	4 cr	
	ENG 120 Writing for College	<u>3 cr</u>	
			7 cr
3.2	DISTRIBUTION		
	Breadth		
	PHIL 101 Philosophical Perspectives	3 cr	
	Ethics, Applied Ethics, or Religious Studies	3 cr	
	Fine Arts	0 cr	(fulfilled by major field req.)
	History	3 cr	
	Literature	3 cr	
	Mathematics	3 cr	

Natural Science	3 cr	
Social Science	3 cr	
		21 cr
Pathway*		<u>12 cr</u>
Courses addressing an interdisciplinary topic.		
Total Core/Liberal Studies Requirement		40 cr
4.0 Electives		<u>11 cr</u>
Total Credit Requirement for Graduation		120 cr

*

Breadth and Pathway courses may overlap, but all students must take a total of 36 distribution credits (including related field requirements). Students majoring in Breadth areas may apply a maximum of 6 credits to their distribution total. If applicable to a Pathway, 3 credits may come from disciplines outside of Core Breadth areas. Although foreign language and culture courses are not required within the Core, some courses in these fields may be used to fulfill distribution requirements. See the Core/LS Program website for a detailed list of all courses that satisfy distribution requirements.

REQUIREMENTS FOR A BACHELOR OF SCIENCE IN DIGITAL MEDIA: ANIMATION

Note: A minimum of 60 credits in Liberal Arts is required.

1.0 Art Foundation Requirements		<u>27 cr</u>
ART 101 Fundamentals of Art & Design	3 cr	
ART 110 Basic Drawing	3 cr	
ART 201 3D Design	3 cr	
ART 231 Introduction to Digital Media	<u>3 cr</u>	
ART 160 History of Western Art I	3 cr	
ART 180 History of Western Art II	3 cr	
200-level or above Art History course	3 cr	
ART 477 Capping Course	3 cr	
ART 478 Senior Thesis: Portfolio	3 cr	
1.2 Digital Media Foundation		<u>12 cr</u>
ART 211 Digital Layout & Design	3 cr	
ART 235 Digital Animation I	3 cr	
ART 320 Digital Photography I	3 cr	
ART 323 Designing for the Web	3 cr	
1.3 Graphic Design Concentration (choose 5 courses)		<u>15 cr</u>
ART 321 Digital Painting	3cr	
ART 322 Multimedia Authoring	3cr	
ART 431 3D Modeling and Visualization	3cr	
ART 432 3D Animation	3cr	
ART 435 Digital Animation II	3cr	
ART 445 Digital Animation III	3cr	
Total Credit Requirement in Digital Media		54 cr

2.0 Course Requirements in Related Fields

Students must take an additional fifteen credits in art electives, related field* electives (i.e., multimedia-related courses in Communication or Information Technology), and/or in a Professional Internship* or any combination of the three.

15 cr

Total Credit Requirement for a Major in Digital Media: Graphic Design 69 cr

*Internships and related field requirements must be approved by the department.

3.0 Core/Liberal Studies Requirements		
3.1 FOUNDATION		
FYS 101 First Year Seminar	4 cr	
ENG 120 Writing for College	<u>3 cr</u>	
		7 cr
3.2 DISTRIBUTION		
Breadth		

PHIL 101 Philosophical Perspectives	3 cr	
Ethics, Applied Ethics, or Religious Studies	3 cr	
Fine Arts	0 cr	(fulfilled by major field req.)
History	3 cr	
Literature	3 cr	
Mathematics	3 cr	
Natural Science	3 cr	
Social Science	3 cr	

21 cr

Pathway*

Courses addressing an interdisciplinary topic.

12 cr

Total Core/Liberal Studies Requirement

40 cr

4.0 Electives

11 cr

Total Credit Requirement for Graduation

120 cr

*

Breadth and Pathway courses may overlap, but all students must take a total of 36 distribution credits (including related field requirements). Students majoring in Breadth areas may apply a maximum of 6 credits to their distribution total. If applicable to a Pathway, 3 credits may come from disciplines outside of Core Breadth areas. Although foreign language and culture courses are not required within the Core, some courses in these fields may be used to fulfill distribution requirements. See the Core/LS Program website for a detailed list of all courses that satisfy distribution requirements.

REQUIREMENTS FOR A BACHELOR OF SCIENCE IN DIGITAL MEDIA: DIGITAL ARTS

Note: A minimum of 60 credits in Liberal Arts is required.

1.0 Art Foundation Requirements		<u>27 cr</u>
ART 101 Fundamentals of Art & Design	3 cr	
ART 110 Basic Drawing	3 cr	
ART 201 3D Design	3 cr	
ART 231 Introduction to Digital Media	<u>3 cr</u>	
ART 160 History of Western Art I	3 cr	
ART 180 History of Western Art II	3 cr	
200-level or above Art History course	3 cr	
ART 477 Capping Course	3 cr	
ART 478 Senior Thesis: Portfolio	3 cr	
1.2 Digital Media Foundation		<u>12 cr</u>
ART 211 Digital Layout & Design	3 cr	
ART 235 Digital Animation I	3 cr	
ART 320 Digital Photography I	3 cr	
ART 323 Designing for the Web	3 cr	
1.3 Graphic Design Concentration (choose 5 courses)		<u>15 cr</u>
ART 321 Digital Painting	3cr	
ART 322 Multimedia Authoring	3cr	
ART 425 Digital Photography II	3cr	
ART 435 Digital Animation II	3cr	
ART 325 Visual Book	3cr	
ART 326 Digital Illustration	3cr	

Total Credit Requirement in Digital Media

54 cr

2.0 Course Requirements in Related Fields

Students must take an additional fifteen credits in art electives, related field* electives (i.e., multimedia-related courses in Communication or Information Technology), and/or in a Professional Internship* or any combination of the three.

15 cr

Total Credit Requirement for a Major in Digital Media: Graphic Design

69 cr

*Internships and related field requirements must be approved by the department.

3.0	Core/Liberal Studies Requirements		
3.1	FOUNDATION		
	FYS 101 First Year Seminar	4 cr	
	ENG 120 Writing for College	<u>3 cr</u>	
			7 cr
3.2	DISTRIBUTION		
	Breadth		
	PHIL 101 Philosophical Perspectives	3 cr	
	Ethics, Applied Ethics, or Religious Studies	3 cr	
	Fine Arts	0 cr	(fulfilled by major field req.)
	History	3 cr	
	Literature	3 cr	
	Mathematics	3 cr	
	Natural Science	3 cr	
	Social Science	3 cr	
			21 cr
	Pathway*		<u>12 cr</u>
	Courses addressing an interdisciplinary topic.		
	Total Core/Liberal Studies Requirement		40 cr
4.0	Electives		<u>11 cr</u>
	Total Credit Requirement for Graduation		120 cr

*

Breadth and Pathway courses may overlap, but all students must take a total of 36 distribution credits (including related field requirements). Students majoring in Breadth areas may apply a maximum of 6 credits to their distribution total. If applicable to a Pathway, 3 credits may come from disciplines outside of Core Breadth areas. Although foreign language and culture courses are not required within the Core, some courses in these fields may be used to fulfill distribution requirements. See the Core/LS Program website for a detailed list of all courses that satisfy distribution requirements.

RECOMMENDED PROGRAM SEQUENCE FOR A BACHELOR OF SCIENCE IN DIGITAL MEDIA: GRAPHIC DESIGN

FRESHMAN YEAR

FALL

ART 101 Fund of Art & Design	3 cr
ART 231 Intro to Digital Media	3 cr
ART 160 History of Western Art I	3 cr
FYS 101 First Year Seminar	3 cr
Core/LS	4 cr
	<u>16 cr</u>

SPRING

ART 110 Basic Drawing	3 cr
ART 180 History of Western Art II	3 cr
ART 211 Digital Layout and Design	3 cr
ENG 120 Writing for College	3 cr
Core/LS	3 cr
	<u>15 cr</u>

SOPHOMORE YEAR

FALL

Major Concentration 1 of 5	3 cr
ART 320 Digital Photography I	3 cr
ART 201 3D Design	3 cr
Core/LS	3 cr
Core/LS	3 cr
	<u>15 cr</u>

SPRING

ART 235 Digital Animation I	3 cr
ART 323 Designing for the Web	3 cr
Major Concentration 2 of 5	3 cr
Core/LS	3 cr
Core/LS	3 cr
	<u>15 cr</u>

JUNIOR YEAR

FALL

Major Concentration 3 of 5	3 cr
ART xxx 200 level or above Art History	3 cr
Related Field 1 of 5	3 cr
Core/LS	3 cr
Core/LS	3 cr
	<u>15 cr</u>

SPRING

Major Concentration 4 of 5	3 cr
Elective	3 cr
Related Field 2 of 5	3 cr
Core/LS	3 cr
Core/LS	3 cr
	<u>15 cr</u>

SENIOR YEAR

FALL

Major Concentration 5 of 5	3 cr
ART 478 Senior Thesis	3 cr
Related Field 3 of 5	3 cr
Elective	3 cr
Core/LS	3 cr
	<u>15 cr</u>

SPRING

ART 477 Capping	3 cr
Related Field 4 of 5	3 cr
Related Field 4 of 5	3 cr
Elective	2 cr
Elective	3 cr
	<u>14 cr</u>

RECOMMENDED PROGRAM SEQUENCE FOR A BACHELOR OF SCIENCE IN DIGITAL MEDIA: ANIMATION

FRESHMAN YEAR

FALL

ART 101 Fund of Art & Design	3 cr
ART 231 Intro to Digital Media	3 cr
ART 160 History of Western Art I	3 cr
FYS 101 First Year Seminar	3 cr
Core/LS	4 cr
	<u>16 cr</u>

SOPHOMORE YEAR

FALL

Major Concentration 1 of 5	3 cr
ART 211 Digital Layout and Design	3 cr
ART 201 3D Design	3 cr
Core/LS	3 cr
Core/LS	3 cr
	<u>15 cr</u>

JUNIOR YEAR

FALL

Major Concentration 3 of 5	3 cr
ART xxx 200 level or above Art History	3 cr
Related Field 1 of 5	3 cr
Core/LS	3 cr
Core/LS	3 cr
	<u>15 cr</u>

SENIOR YEAR

FALL

Major Concentration 5 of 5	3 cr
ART 478 Senior Thesis	3 cr
Related Field 3 of 5	3 cr
Elective	3 cr
Core/LS	3 cr
	<u>15 cr</u>

SPRING

ART 110 Basic Drawing	3 cr
ART 180 History of Western Art II	3 cr
ART 235 Digital Animation I	3 cr
ENG 120 Writing for College	3 cr
Core/LS	3 cr
	<u>15 cr</u>

SPRING

ART 320 Digital Photography I	3 cr
ART 323 Designing for the Web	3 cr
Major Concentration 2 of 5	3 cr
Core/LS	3 cr
Core/LS	3 cr
	<u>15 cr</u>

SPRING

Major Concentration 4 of 5	3 cr
Elective	3 cr
Related Field 2 of 5	3 cr
Core/LS	3 cr
Core/LS	3 cr
	<u>15 cr</u>

SPRING

ART 477 Capping	3 cr
Related Field 4 of 5	3 cr
Related Field 4 of 5	3 cr
Elective	2 cr
Elective	3 cr
	<u>14 cr</u>

RECOMMENDED PROGRAM SEQUENCE FOR A BACHELOR OF SCIENCE IN DIGITAL MEDIA: DIGITAL ARTS

FRESHMAN YEAR

FALL

ART 101 Fund of Art & Design	3 cr
ART 231 Intro to Digital Media	3 cr
ART 160 History of Western Art I	3 cr
FYS 101 First Year Seminar	3 cr
Core/LS	4 cr
	<u>16 cr</u>

SOPHOMORE YEAR

FALL

Major Concentration 1 of 5	3 cr
ART 211 Digital Layout and Design	3 cr
ART 201 3D Design	3 cr
Core/LS	3 cr
Core/LS	3 cr
	<u>15 cr</u>

JUNIOR YEAR

FALL

Major Concentration 3 of 5	3 cr
ART xxx 200 level or above Art History	3 cr
Related Field 1 of 5	3 cr
Core/LS	3 cr
Core/LS	3 cr
	<u>15 cr</u>

SENIOR YEAR

FALL

Major Concentration 5 of 5	3 cr
ART 478 Senior Thesis	3 cr

SPRING

ART 110 Basic Drawing	3 cr
ART 180 History of Western Art II	3 cr
ART 320 Digital Photography I	3 cr
ENG 120 Writing for College	3 cr
Core/LS	3 cr
	<u>15 cr</u>

SPRING

ART 235 Digital Animation I	3 cr
ART 323 Designing for the Web	3 cr
Major Concentration 2 of 5	3 cr
Core/LS	3 cr
Core/LS	3 cr
	<u>15 cr</u>

SPRING

Major Concentration 4 of 5	3 cr
Elective	3 cr
Related Field 2 of 5	3 cr
Core/LS	3 cr
Core/LS	3 cr
	<u>15 cr</u>

SPRING

ART 477 Capping	3 cr
Related Field 4 of 5	3 cr

Related Field 3 of 5
Elective
Core/LS

3 cr
3 cr
3 cr
15 cr

Related Field 4 of 5
Elective
Elective

3 cr
2 cr
3 cr
14 cr